



### Example eENGINE Topology

#### Description

System comprises central server running one or more instances of eENGINE, depending on total throughput of media that is required.

eENGINE connects to media storage to retrieve files for correction, and to write new files.

Multiple operators can access the system from any network attached locations, using eCLIENT.

Each eCLIENT application can be used to send files to be processed, to monitor the file queue on the server, and to see progress of files currently being processed. Once files are completed, PDF reports are available to provide full details on the media.